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**CAPCOM® INTRODUCES ONIMUSHA™ BLADE WARRIORS
HEROES FROM ONIMUSHA SERIES STAR IN AN ALL NEW ACTION
FIGHTING GAME**

E3, LOS ANGELES – May 14, 2003. – Capcom® Entertainment has announced plans to release **Onimusha™ Blade Warriors** this winter for the PlayStation®2 computer entertainment system. A multi-battle action fighting game based on the award winning *Onimusha* world, **Onimusha Blade Warriors** challenges players to battle with up to three other human opponents or play a single player game against computer controlled opponents. **Onimusha Blade Warriors** brings together for the first time famed Japanese actors, Takeshi Kaneshiro as Samanosuke Akechi from *Onimusha: Warlords* and the late Yusaku Matsuda, known for his role in the 1989 film Black Rain, as Jubei Yagyu from *Onimusha 2: Samurai's Destiny* as the main characters in the title.

Onimusha Blade Warriors boasts the following features:

- **New Style of Play** – **Onimusha Blade Warriors** is an entirely new concept that pushes the action element in the series to an all-new level. The design of the game provides lightning quick sword slashing and the ability to strike down opponents one after the other.
- **Variety of characters** – **Onimusha Blade Warriors** lets the player take the reigns of both the heroes and the enemies of the Onimusha world. Players can fight as the noble Samanosuke Akechi and Jubei Yagyu or play as sub-characters including the various creatures from the series.
- **Flashy Effects** – In efforts to pursue the essence of a true multi-player game, the action is quick and the game's effects will focus big hits and showcase them with hard-hitting visuals.
- **Various Stages** – Each stage is very dynamic and players will find that they are able to interact with much of the background or that the background is moving as effected by environmental elements such as wind.

Capcom Entertainment, headquartered in Sunnyvale, California, is a wholly owned subsidiary of Capcom, Co., Ltd. of Japan. A leading force in the multi-billion dollar interactive entertainment industry, Capcom's legacy spans more than 22 years of entertaining video gamers. Capcom develops, markets, and distributes home video games for the PlayStation® game console, PlayStation®2 computer entertainment system, Nintendo GameCube™, and Xbox™ game consoles, Game Boy® Advance and Game Boy® Color Systems, personal computers, and coin-operated games. Worldwide recognizable product lines include the *Resident Evil*, *Devil May Cry*, *Street Fighter*, *Mega Man*, *Breath of Fire*, and *Onimusha* series. World headquarters in Osaka, Japan, the company also has offices in Tokyo, Hong Kong, London, and Sunnyvale, California. The company is publicly traded on the Tokyo Stock Exchange code number 9697.

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